

# Gary Moran – 28.06.83

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## PERSONAL STATEMENT

I believe I have the skills and personality to be an asset to any design OR development team, but I also have the desire and ability to learn any other necessary skills required to help the company grow. I am a kind and laid back person, easy to get along with, but I am also very determined and will persevere with any challenge thrown at me.

I am a problem solver with extreme attention to detail, these traits I believe have helped me become better technically, especially within the roles of game and web development.

## WORK EXPERIENCE

### **Front End Web Developer – October 2013 – May 2018**

Diligence Digital - [www.diligencedigital.co.uk](http://www.diligencedigital.co.uk)

Hastings

Responsibilities:

- **All front end development of sites**  
Building responsive websites and any front end interactivity needed to make the site stand out. Highly skilled in the use of HTML5, CSS, Bootstrap and JQuery/JS.
- **Some of our larger clients include** Pizza Express, South West trains, My Ferry Link. I have produced a few marketing games for SWTrains, such as spin 2 win (spin a wheel and win a prize), Christmas calendar (open a door to win a prize) and a few mini games (spot the difference, anagrams, find the missing word). All built using advanced CSS animation techniques JS and HTML5 Canvas.
- **Back end integration**  
Using PHP to integrate our custom made Content Management System with custom built templates. This involves pulling saved data from our databases and displaying all content on the front end.
- **Alternate CMS**  
On top of building custom modules for our own CMS I also have experience with Magento, Wordpress and Shopify.
- **Design of Websites**  
Designing all websites of sister company, Sussex Designs. My portfolio can be seen here: [www.sussexdesigns.co.uk/web-design-portfolio](http://www.sussexdesigns.co.uk/web-design-portfolio). For the last year I have taken full responsibility for these projects, from client meetings to design and build to training and 'going live'.
- **Communication with clients**  
Customer support, helping clients or making sure they speak to the relevant member of staff. Liaise with client during build of website. Generally keeping clients happy and comfortable with the process.
- **Additional experience**  
I use Photoshop and Illustrator on a daily basis, either for my job role or personal projects. Creating custom JS functions and I have recently started using SASS to increase the efficiency of my coding and have recently started looking into Angular JS as an alternative to JS.

**Sign Maker – March 2009 - 2013**  
CSS Ltd (Construction Safety Signs)  
Ticehurst

Responsibilities:

- Sign Design using various sign drawing applications as well as Adobe Illustrator
- Making Vinyl/PVC signs  
Working by myself to complete all daily orders and have them ready for despatch at end of day. An attention to detail is required to make sure signs are made accurately
- Installation of signs  
Working in a team environment, staying calm under pressure.

**Catering Assistant and Supervisor – 2000 - 2007**

J Sainsburys Restaurant  
Hastings

Responsibilities:

- Financial Control  
Management of cash, earnings and product waste.
- Supervisory Role  
Organising staff and providing an enjoyable working environment. Dealing with customers problems and complaints.

### **Other skills and experience**

Self taught HTML and CSS during previous jobs and before working in my current role as Web Developer.

Self taught in 3d modelling programs Maya and Blender.

Self taught Flash animation Actionsript 3 and now construct 2/3 for game creation.

Released game on Google Play (Pixel Panic: Arcade) :

[play.google.com/store/apps/details?id=com.bronzebeardgames.pixelpanic&hl=en\\_GB](https://play.google.com/store/apps/details?id=com.bronzebeardgames.pixelpanic&hl=en_GB)

Here is a link to my own personal web site with examples of game development and digital illustrations: [www.bronzebeard.net](http://www.bronzebeard.net) (currently in the process of adding various game development ideas)

### **EDUCATION**

William Parker School, Hastings, East Sussex 1994-99,

William Parker Federal 6<sup>th</sup> Form 1999-2001,

Hastings College of Art and Technology, Hastings, East Sussex, 2001-02,

Kent Institute of Art and Design, Maidstone, Kent, 2002-05

<b>GCSEs</b>	Graphic Design	Grade A
	Art, German, Maths, Biology, Chemistry, Physics	Grade B

English, Geography, Media Studies

Grade C

1999

**Art A-Level**

2001

**Art Foundation Diploma**

2002

**BA (hons) Animation**

2005

**Web Design Diploma Level 3**

2008

### **PERSONAL INTERESTS**

In my spare time I enjoy making and playing computer games. Watching football, movies and a variety of popular Tv Series. I also make clay jewellery and keyrings (mainly for my wife and daughters.) I have recently become interested in the cryptocurrency market and how it is being/can be used in the gaming industry.

### **REFERENCES**

References are available on request.